This is the first draft of the art bible.   
  
We are going for a industrial sci-fi setting that are separated into two sub-sections. One more biodome/zoo like, the other being a mechanical loading/assembly zone with enemies that would enhabit each zone.

<https://www.artstation.com/amirzand> - sci-fi artist.   
Also  
Free tutorials <https://www.3dtotal.com/tutorials/>

Environment(Mechanical):

<https://www.artstation.com/artwork/rmnkJ> - Alien based padded room. Interesting hallways shaping.

<https://www.artstation.com/artwork/nV92O> - Cyberpunk landscape. Color is ideal here, and tunnel opening.

[Sector 7](https://www.artstation.com/artwork/8g3AE) - Shows trapezoidal hallway appearance as well as props.

[Colony on Mars](https://www.artstation.com/artwork/nXN0E) - Good depiction of level props.

<https://www.artstation.com/artwork/wv02L> - Just a general design, however it shows the

<https://www.artstation.com/artwork/AyZ5e>

<https://www.artstation.com/artwork/VdlE5>

<https://www.artstation.com/artwork/N5q9b>

<https://www.artstation.com/artwork/nQDxK>

<https://www.artstation.com/artwork/NP02d>

<https://www.artstation.com/artwork/J6nXA>

<https://www.artstation.com/artwork/yvw5Q>

<https://www.artstation.com/artwork/J14am>

<https://www.artstation.com/artwork/N3mdq>

<https://www.artstation.com/artwork/1gr02>

<https://www.artstation.com/artwork/JR1gD> - with video

<https://www.artstation.com/artwork/kKKkx>

<https://www.artstation.com/artwork/qPJkz> - with video

<https://www.artstation.com/artwork/z633L>

<https://www.artstation.com/artwork/emXaP>

<https://www.artstation.com/artwork/kbmJx>

<https://www.artstation.com/artwork/dyeq3>

<https://www.artstation.com/artwork/ABNkq> -Windows and lighting

<https://www.artstation.com/artwork/9r4gO> - Starting area mayhaps

<https://www.artstation.com/artwork/z1W96> - Modular design elements showing variants on hallways.

Environment(Biodome):

<https://www.artstation.com/artwork/1rOoe>

<https://www.artstation.com/artwork/4kR1l>

<https://www.artstation.com/artwork/GE00z>

<https://www.artstation.com/artwork/L4wOk>

<https://www.artstation.com/artwork/XBWVl>

<https://www.artstation.com/artwork/1nVre>

<http://globalequityangels.com/wp-content/uploads/2015/06/biosphere6.jpg>

<http://www.montrealpartyweekends.com/wp-content/uploads/2015/09/biodome-montreal-tours.jpg>

<https://i.imgur.com/lLV9KDz.jpg>

Space Station:

<https://www.artstation.com/artwork/JKlnA> - includes 360 view.

<https://www.artstation.com/artwork/zR4bw> - Structural elements

<https://www.artstation.com/artwork/nyN8e> - shows steps in process. I enjoy the cylindrical aspect of this.

<https://www.artstation.com/artwork/8DZoG> - Ship design elements. Lots here to reference.

Character:

<https://www.artstation.com/artwork/rAvRO>

<https://www.artstation.com/artwork/5PDVO> kind of

<https://www.artstation.com/artwork/06Xbw>

<https://www.artstation.com/artwork/ZO6b0>

<https://www.artstation.com/artwork/5gmOE>

<https://www.artstation.com/artwork/ryGGe>

<https://www.artstation.com/artwork/k6PDA>

<https://www.artstation.com/artwork/B4AAD>

<https://www.artstation.com/artwork/YdkxY>

<https://www.artstation.com/artwork/bZ2Ov>

<https://www.artstation.com/artwork/ZZodw>

Mech:

<https://www.artstation.com/artwork/l4baa>

<https://www.artstation.com/artwork/L9rw>

<https://www.artstation.com/artwork/K1znX>

<https://www.artstation.com/artwork/RVkbm>

<https://www.artstation.com/artwork/JklnA>

<https://www.artstation.com/artwork/lLxdk>

<https://www.artstation.com/artwork/8y20q> - uv map shown

<https://www.artstation.com/artwork/V16Lb>

<https://www.artstation.com/artwork/lGE5o>

<https://www.artstation.com/artwork/YaNEK>

<https://www.artstation.com/artwork/mk80e> - color goals

Lil bit of it all

<https://www.artstation.com/artwork/bNR1G>

